

TRANSPORT FOR THE WOOMERA FORUM, 2010

DeLuxe Travel – 48 seater luxury coach, along with owner/driver Corrie DeWit. Leave Adelaide Central Bus Station, Franklin Street, at 7.00 a.m. on Friday, 20th August. Arrive in time for evening programme and BBQ Tea. The coach will be available for transport throughout the forum. It will not be available for the Mound Springs Tour via Borefield Road and Oodnadatta Track on Monday 23rd August. The return trip will be on Monday morning, 23/8 or possibly on Sunday afternoon, late. If not used for the Mound Springs excursion (as preferred by Corrie), people will need to return on Monday or Sunday night. Those who stay on and use local bus transport to Mound Springs, would need to pay extra for the local bus.

Costs per passenger, if DeLuxe coach is full (which is most likely).

Full coach, return fare = \$102 p.p.
40 passengers, return fare = \$122 p.p.
30 passengers, return fare = \$162 p.p.

Full day Mound Springs Tour (these are Deluxe prices, which will not be available), so a local bus may be similar).

Full coach + \$27.50 p.p.
40 passengers = \$33 p.p.
30 passengers = \$44 p.p.

Greyhound Coach – full programme

Leaves daily from Franklin Street at 6.00 p.m. Arrives at Woomera at 1.20 a.m. Returns from Woomera, daily, at 11.35 p.m., arriving in Adelaide at 6.25 a.m. It would cover local transport during the forum. The Mound Springs tour would need to be in a local bus or in private vehicles.

Costs per passenger if coach is full:

Full coach, return fare = \$104 p.p.
If coach is not full, proportionate fares would apply, similar to DeLuxe.

Greyhound – casual bookings to and from Woomera. This does not include local excursions which would be an extra charge for a local bus, or else in private vehicles.

Departure times as per above.
Return fare per adult = \$160 p.p.
Return fare per concession = \$136 p.p.
These costs might be less if there is a group booking.

This option is excellent for those who may wish to be at the forum for less than the three full days.